

# WED3 FS18 Cheat Sheet – Marc Etter

## SPA

**Pro:** No Page Reloads, Granular actions are fast, development of complicated features is easier, almost native experience

**Con:** Broken “back” and “open in new tab” buttons, broken “refresh”, slow?

## Vue.js

**Lifecycle:** Created -> Mounted -> Updated -> Destroyed

## Templates

```
<div id="app">
  <h2 class="hello-title">Hello {{name}}!</h2>
</div>
<script>
  var vm = new Vue({ el: '#app', data: { name: 'World' }, created:
    function () {
      fetch('/spa/'+window.location.hash.substring(1))
        .then(response => response.json())
        .then(body => { this.name = body.value; });
    });
</script>
```

## Components

```
// register
Vue.component('my-component', {
  Template: '<div>A custom component!</div>'
});
// create a root instance
new Vue({ el: '#example' });
// html file
<div id="example">
  <my-component></my-component>
</div>
// will produce
<div id="example">
  <div>A custom component!</div>
</div>
```

## React.js

React-Elements must be upper-case.

No JavaScript keywords inside JSX (use && or ?;, and className)

**Reconciliation:** render virtual DOM, diff, update changed parts of real DOM with updated state.

## Lifecycle

**Mounting:** constructor(props), render(), componentDidMount()

**Updating:** render()

**Unmounting:** componentWillUnmount()

## Skeleton

```
class Login extends React.Component {
  state = { username: 'Benutzername' }
  handleNameChange = (event) => {
    this.setState({username: event.target.value});
  }
  handleSubmit = (event) => {
    event.preventDefault();
    this.props.authenticate(this.state.username);
  }
}
```

```
}
render() {
  return (
    <form>
      <input type="text" value={this.state.username}
        onChange={this.handleNameChange} />
      <button type="submit" onClick={this.handleSubmit}>Login</button>
    </form>;
  )
}
```

## Angular

### Skeleton

/welcome: entry-page

/dashboard: lazy-loaded, auth-protected

### app.module.ts

```
@NgModule({ declarations: [ AppComponent ],
  imports: [ ..., CoreModule.forRoot(), AuthModule.forRoot(),
    WelcomeModule.forRoot(), AppRoutingModule ],
  providers: [], bootstrap: [ AppComponent ] })
export class AppModule { }
```

### app.component.ts

```
@Component({ selector: 'app-root', templateUrl: './app.component.html',
  styleUrls: [ 'app.component.scss' ] })
export class AppComponent { }
```

### app-routing.module.ts

```
const routes: Routes = [{
  path: 'dashboard', canActivate: [ AuthGuard ],
  loadChildren: 'app/dashboard/dashboard.module#DashboardModule' },
  { path: '', redirectTo: '/welcome', pathMatch: 'full' }];
@NgModule({ imports: [ RouterModule.forRoot(routes) ],
  exports: [ RouterModule ] })
export class AppRoutingModule { }
```

### welcome.module.ts

```
@NgModule({ declarations: [ WelcomeComponent ],
  imports: [ WelcomeRoutingModule, SharedModule, ... ],
  exports: [ WelcomeComponent ], providers: [ ] })
export class WelcomeModule {
  static forRoot(config?:{}) : ModuleWithProviders {
    return { ngModule: WelcomeModule, providers: [ ] };
  }
}
```

### welcome-routing.module.ts

```
const routes: Routes = [{ path: 'welcome', component: WelcomeComponent }];
@NgModule({ imports: [ RouterModule.forChild(routes) ],
  exports: [ RouterModule ] })
export class WelcomeRoutingModule { }
```

### dashboard.module.ts

```
@NgModule({ declarations: [...], imports: [ DashboardRoutingModule, ... ],
  exports: [ ], providers: [... ] })
export class DashboardModule {
  static forRoot(config?:{}) : ModuleWithProviders {
    return ...;
  }
}
```

### dashboard-routing.module.ts

```
const routes: Routes = [{
  path: 'dashboard', component: DashboardComponent, children = [
    { path: '', component: LandingComponent } ] ];
@NgModule({ imports: [ RouterModule.forChild(routes) ],
```

```
exports: [ RouterModule ] })
export class DashboardRoutingModule { }
```

### dashboard.component.html

```
<wed-frame title=" Dashboard">
  <wed-navigation navigation class="navbar-collapse">
    <ul class="navbar-nav mr-auto">
      <li class="nav-item">
        <a class="nav-link" routerLink="/welcome"
          routerLinkActive="active">Home</a>
      </li>
    </ul>
  </wed-navigation>
  <main class="container=fluid">
    <wed-landing></wed-landing>
  </main>
</wed-frame>
```

### dashboard.component.ts

```
@Component({ ... }) export class DashboardComponent { }
```

### landing.component.html

```
<wed-card title="Your Place - News">
  <section *ngFor="let item of favoritePlaces">
    <header><h3>{{item.title}}</h3></header>
    <div>{{item.description}}</div>
    <footer>{{item.footer}}</footer>
  </section>
</wed-card>
```

### landing.component.ts

```
@Component({ selector: 'wed-landing', templateUrl: 'landing.component.html',
  styleUrls: [ 'landing.component.scss' ] })
export class LandingComponent implements OnInit {
  public favoritePlaces: PlaceViewModel[];
  ngOnInit() {
    this.getDataFromStorage().subscribe(models => {
      this.favoritePlaces = models; });
  }
}
interface PlaceViewModel { title: string, ... }
```

## Advanced

**ViewEncapsulation:** Native, Emulated, None

## Transclusion

Child-Content is rendered inside <ng-content> (select-Attribute can be used to render selectively, e.g. select="[wed-title]").

## Services / EventEmitters

**Create emitter instance:** new EventEmitter<SampleModel[]>();

**Emit an event:** myEmitter.emit(models);

**Subscribe to emitter:** sub = myEmitter.subscribe((data) => { ... });

**Unsubscribe from emitter:** sub.unsubscribe();

## JWT

```
const token = encodeBase64Url(header) + '.' + encodeBase64Url(payload) +
  '.' + encodeBase64Url(signature);
```

## ASP.NET (MVC)

### Middlewares

```
// Register new Middleware (Startup.cs)
app.Use(async (context, next) => { ...; await next.Invoke(); ... });
// Create branch for given request-path
app.Map("logging", builder => {
    builder.Run(async (context) => {
        await context.Response.WriteAsync("Hello World!");
    });
});
// Terminate request, skip remaining Middlewares
app.Run(async (context) => {
    await context.Response.WriteAsync("Hello World!");
});
```

#### Create custom Middleware:

```
public class CustomMiddleware {
    private readonly RequestDelegate _next;
    public CustomMiddleware(RequestDelegate next) { _next = next; }
    public async Task Invoke(HttpContext context) {
        await _next.Invoke(context); // add custom code
    }
}
// Register our Middleware (Startup.cs)
app.UseMiddleware<CustomMiddleware>();
```

### Dependency Injection

**Captive Dependency:** Incorrectly configured Lifetime

**Transient:** Created every time requested

**Scoped:** Created once per web-request

**Singleton:** Created once

-> Components may only inject deps. with equal or longer lifetime.

### Skeleton

#### Startup.cs

```
public void Configure(IApplicationBuilder app) {
    app.UseMvc(routes => {
        routes.MapRoute(name: "default", template:
            "{controller=Home}/{action=Index}/{id?}");
        routes.MapRoute(name: "custom", template: "custom", defaults: new {
            controller = "Home", action = "Index" }); });
}
```

#### Shared/ Layout.cshtml

```
<html><body>@RenderBody()</body></html>
```

#### Views/Home/Index.cshtml

```
<form method="post" action="/">
    <label>Echo-Text <input type="text" name="echoText" /></label>
    <button type="submit">Submit</button>
</form>
```

#### Views/Home/EchoResult.cshtml

```
<div>Echo-Output: @ViewData["message"]</div>
```

#### Controllers/HomeController.cs

```
public class HomeController : Controller {
    public IActionResult Index() {
        return View();
    }
    [HttpPost]
    public IActionResult Index(string echoText) {
        TempData["message"] = echoText;
    }
}
```

```
return RedirectToAction("EchoResult");
}
public IActionResult EchoResult() {
    ViewData["message"] = TempData["message"] ?? "----";
    return View();
}
```

**IActionResult:** View, PartialView, Content, Empty, File, StatusCode (e.g. BadRequest()), Json, Redirect, RedirectToRoute, RedirectToAction

**Attributes:** [HttpGet], [HttpPost("/foo")], [Authorize(Roles=...,Policy=...)], [AllowAnonymous], [Route("api/[controller]")], [ValidateAntiForgeryToken]

**@model:** Reference model in cshtml directly

@model App.Models.Customer (-> @Model.Name)

**@inject:** Use services incshtml directly

### REST-API

#### Controllers/ValuesController.cs

```
[Route("api/[controller]")] // Placed on controller
[HttpGet]
public IEnumerable<Value> Get() { return service.All(); }
[HttpGet("{id}")]
public Value Get(int id) { return service.Get(id); }
[HttpPost]
public void Post([FromBody] Value value) { service.Add(value);
    return new CreatedAtActionResult("Get", "Values",
        new { id = service.GetId(value)}, value); }
```

### Custom Tag-Helpers

```
public class EmailTagHelper : TagHelper {
    public string MailFor { get; set; }
    public override void Process(TagHelperContext context, TagHelperOutput
        output) {
        output.TagName = "a"; // Replaces <email> with <a>-tag
        output.Attributes.SetAttribute("href", "mailto:" + MailFor);
        output.Content.SetContent(MailFor);
    }
}
// Register Helper in Views/_ViewImports.cshtml
@addTagHelper *, Microsoft.AspNetCore.Mvc.TagHelpers
@addTagHelper *, MyTagHelperApp // * = load all, 2nd param = Assembly
```

### Policies

```
options.AddPolicy("Founders", policy => {
    policy.RequireAuthenticateduser();
    policy.RequireClaim(ClaimTypes.Name, "admin@hsr.ch", "...");
});
```

#### Usage in Razor (cshtml):

```
@inject UserManager<ApplicationUser> manager;
await manager.IsInRoleAsync(user, "Administrator")
```

### CSS

```
transition: background 1s ease-in, border 1s ease-in, transform 1s ease-in;
animation: fadein 2s 1 linear; // requires @keyframes fadein {-definition
```

**transition:** applied when styles change (e.g. hover-effect)

**animation:** executed immediately (e.g. when adding class or page-load)

### Vector Graphics

#### Rectangle, Circle, Ellipse, Line, Polyline, Polygon

Polygon adds a connection from end- to start-point, as opposed to Polyline

```
<svg width="150" height="150" viewBox="0 0 3 3">
    <rect width="5" height="5" x="0" y="0" fill="red"></rect>
    <rect width="3" height="1" x="1" y="2" fill="white"></rect>
    <rect width="1" height="3" x="2" y="1" fill="white"></rect>
</svg>
```



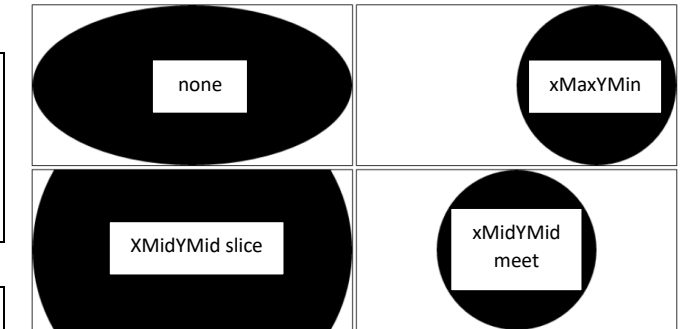
```
<path d="M 100 100 L 300 100 L 200 300 z" fill="orange"
    stroke="black" stroke-width="3" />
```

Upper-case = absolute, Lower-case = relative

M = move, L = draw line, Z = draw line to start, C = Bezier, A = arc

preserveAspectRatio: Alignment: none, min, mid, max (e.g. xMaxYMin)

Reference: meet (scale to smallest dim.) or slice (largest dim.)



### Canvas

**ctx.translate(...)** changes origin for all subsequent operations

**ctx.rotate(...)** changes rotation for all subsequent operations (Math.PI)

**ctx.scale(...)** changes scale for all subsequent operations

**ctx.moveTo(...)** changes start-point of next operation (e.g. for lineTo(...))

**ctx.closePath()** is optional to end a path (automatic with stroke or fill)

**ctx.save() / ctx.restore():** Save current context / restore previous context

**ctx.strokeStyle / ctx.fillStyle / ctx.lineWidth:** Set draw-style

```
<canvas id="myCanvas" width="50" height="50">
<script>
    var c = document.getElementById("myCanvas");
    var ctx = c.getContext("2d");
    ctx.translate(20, 20);
    ctx.fillRect(0, 0, 5, 5);
    ctx.beginPath();
    ctx.moveTo(10, 0);
    ctx.lineTo(20, 10);
    ctx.lineTo(0, 20);
    ctx.stroke();
</script>
```



**Layering:** Achieved by creating multiple, overlapping Canvases

**Differential-Time** (Constant animation regardless of Framerate)

```
function paint(timestamp) {
    ctx.rotate(((timestamp - now) % period / period) * 2 * Math.PI);
    window.requestAnimationFrame(paint);
}
```